

# CONNECTING TO SAFECONNECT

## Register your game consoles, media devices and printers

With the implementation of the SafeConnect system at Coastal Carolina University, students have the ability to self-register devices such as: game consoles, media streaming devices and printers using CCUResNet Wi-Fi network. In order to do this, you must first install the SafeConnect policy key on your computer or be able to connect to the network (wired or wireless) with a mobile device.

**Note: We *HIGHLY* recommend that you use the wired connection for game consoles, printers and media devices. It provides a more stable connection.**

### HERE'S HOW TO REGISTER

1. Plug in your printer/game console/media device and turn the device on.
2. Connect your printer/game console/media device to CCUResNet via a wired or wireless connection. NOTE: We **strongly recommend a wired connection** for greater stability and speed when using game consoles, printers and streaming media devices.
3. On the device you wish to register, obtain the MAC address by navigating to the network settings menu or printing out a settings page on your printer. You will need to enter the MAC address to register your device. **Note: There are many different models of printers, please refer to the printer installation guide for instructions on how to print the settings page. Use an Ethernet cord to register your printer if you experience any issues.**
4. On a SEPARATE device (tablet, mobile phone, PC, Mac, etc.) connected to the internet, go to the following link (do not put a "/" after "enroll"):

<https://safeconnect.coastal.edu:9443/enroll>

5. Enter your CCU credentials. Read the CCU Acceptable Use Policy. Check the box next to "I accept the acceptable use policy." Click "Sign In."
6. On the Device Registration Page, complete the fields requested on the form. From the pull-down menu, select the device you wish to register. Double-check to be sure all fields are completed.
7. To finish enrolling your device, click "Enroll Device."

05 Device Enrollment Information

Internet-enabled devices such as game consoles, DVRs, and Internet TVs are welcome on the network. Just login to enroll your device.

Sign In to Enroll a Device

scsadmin

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I accept the Acceptable Use Policy

Sign In

Before continuing, be sure your device is connected to the network and active.

06 Device Enrollment Information

Internet-enabled devices such as game consoles, DVRs, and Internet TVs are welcome on the network. Just login to enroll your device.

Enroll a Device

You will receive the notification when the device is authorized for access.

MAC address to enroll

Device MAC Address

Select your device type

Device Type

Contact information

Email Address

Mobile Phone Number

Mobile service provider

Carrier

Standard messaging rates apply. List all providers

Enroll Device

You can enroll up to 3 device(s) at a time. No Device Enrollments

Device Type

Device Type

Media

Microsoft Gaming Device

Nintendo Gaming Device

Printer

Sony Gaming Device

**NOTE:** Video tutorials are available online. Visit [www.coastal.edu/scs](http://www.coastal.edu/scs) and choose Technology Tutorials from the left-hand navigation menu.

Questions? Contact ITS/Student Computing Services • Kearns 113 • 843-349-2908

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